



TN Game Days

Play to Win Rules

1. **Play a game to win it.** Each attendee can win 1 game that they have played. Each attendee can win additional games if the ticket drawn is an Advocate ticket (see point 3) or if no one else wanted that game. TGD Volunteers are eligible to win prizes, TGD Organizers are not.
2. **Register your play.** Play a game, take the game's barcode card and the badges of all players to the librarian to register your play. Each player gets a ticket from the librarian and puts their name on it. We ask that you please place it in the drawing tub of a game you have played sometime during the weekend. You can gain 1 ticket per title as a player. Multiple plays of the same title are not awarded multiple tickets, unless...
3. **Advocate for a game.** If you know and teach a title to a group who has not yet played it, you can gain 1 ticket for that game as an Advocate whether you play it with them or not. (Just reading the rules for your crew is not in the spirit of Advocacy.) You can advocate for a game multiple times. If you teach and also play a game, you get an Advocate ticket plus a regular player ticket if you had not yet played it this weekend. Gather the group's badges and the game's barcode card after teaching and tell the librarian you taught them. Write your name on the Advocate ticket the librarian gives you and put it in **that title's** drawing tub.
4. **Don't camp a game.** Please be quick to return it. Do not take a game from the PtW library unless you are going to play it immediately. Always be quick to return games to the correct spot on the table, near its barcode card. They are roughly sorted by first letter.
5. **Win a game!** The drawing will be held Sunday at 11am. You do not need to be present to win. You may assign a proxy by giving them your badge.
 - If a game is uncontested or won by an Advocate ticket, it does not count against your 1 game limit.
 - If you are not present, you get the first regular game drawn for your name and will be notified via Discord. You could still win uncontested/Advocacy games. All prizes unclaimed by 2pm on Sunday will be given to someone else.
 - You/proxy must be present for this part: if you win a second regular game during the live drawing, you choose which title to keep, and we will draw a new name for the other title.

Example: You can play Catan and play Alhambra then put both those tickets in the Catan tub in hopes of winning Catan. But, you cannot put both those tickets in the Carcassonne tub since you didn't play Carcassonne. If you taught Alhambra, your Advocate ticket goes in Alhambra's tub, and if drawn does not count against your 1 game limit.